

A method for previewing the result of a function's application to an object using a processing system comprising a pointing device and a display showing a
5 movable pointer controlled by the pointing device comprises the steps of storing the object and function in the system, displaying an icon representing the function on the display, outputting a preview generated by
10 applying the function to the object when the pointer is moved onto the icon, and replacing the object with the application result of the function to the object.